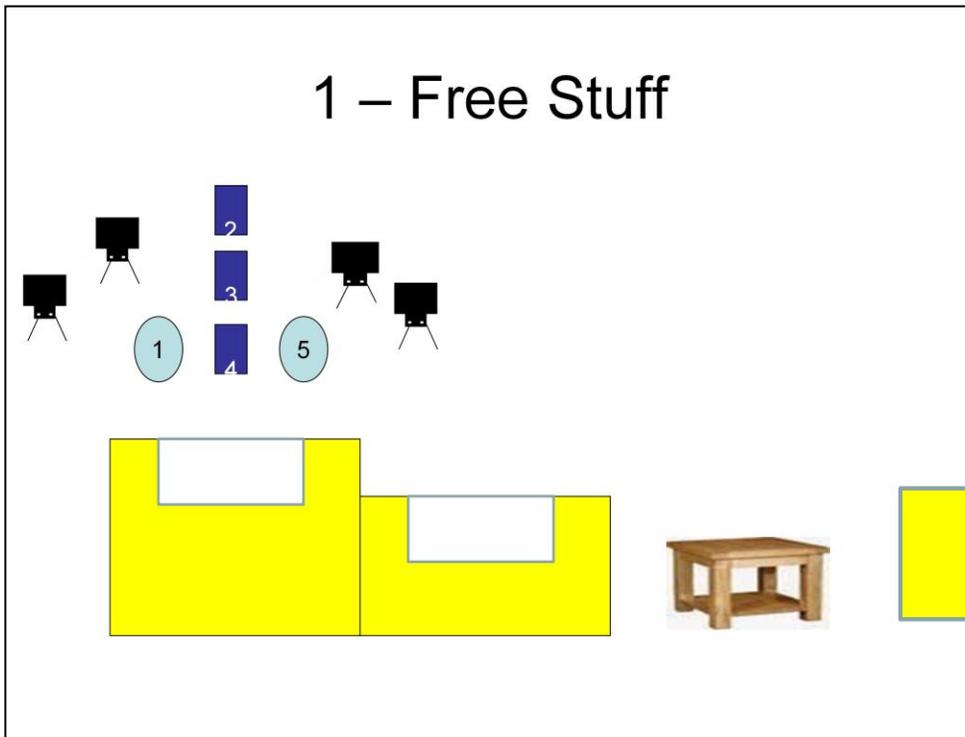




*June2017 Stages*



Taxes around Puddleville were a mite high. Everything was taxed. Even the road into town had a toll gate. One group of Yankees thought they could make their way around the gate on their way south to Puddleville where it was rumored there was no end to the all the wonderful things one could get for free – free food, free housing, free health care, free education.... Well, 'ceptin' maybe a free burial.

**Pistol – 10, Rifle – 10, Shotgun – 4+**

Pistols staged, along with rifle and shotgun on platform table.  
 Shooter standing on platform, both hands on hat.

Starting line: **“Have some FREE lead!”**

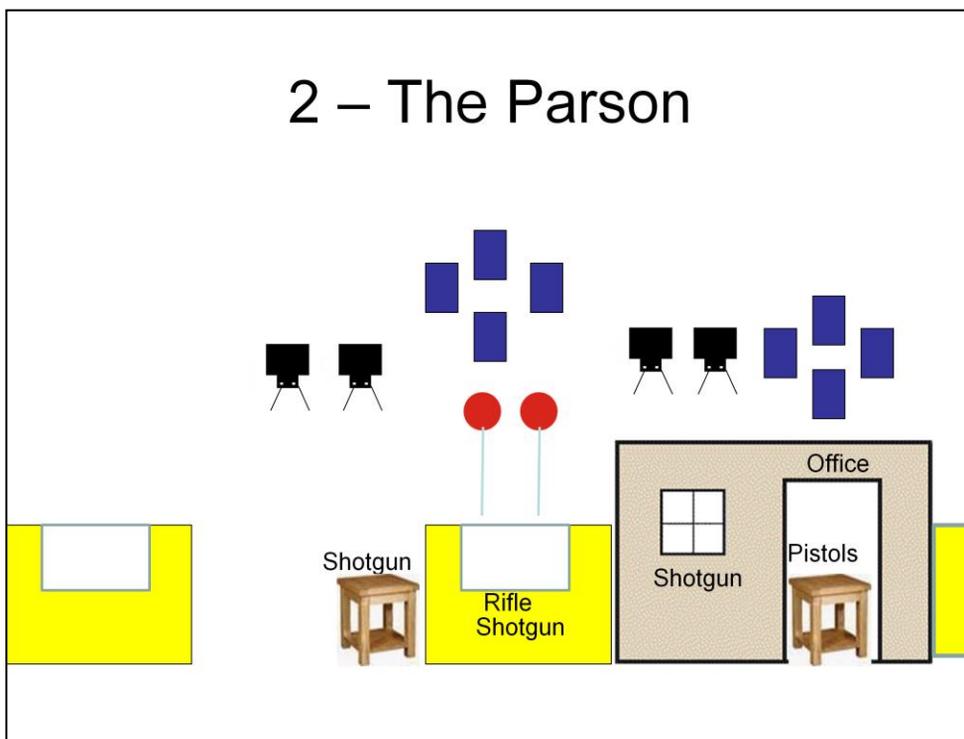
At the beep,

- Rifle** – double tap an oval then single tap the three vertical targets, then double tap the other oval then single tap the three vertical targets
- Pistols** – Repeat the Rifle instructions.
- Shotgun** – four poppers until down.

(shooter’s choice on order of weapons)

Note: TO be sure to get last shots from rifle on timer.

## 2 – The Parson



Puddleville didn't have a mayor. There was a parson, and he ran the town. This parson wasn't like other preachers either. This one was one shady character. He told lies so well a man would be a fool not to believe them. Newcomers in Puddleville learned quickly that this quiet little town did things differently and any attempt at altering usually resulting in a "sermon" from the town parson. And he delivered the sermon with his guns!

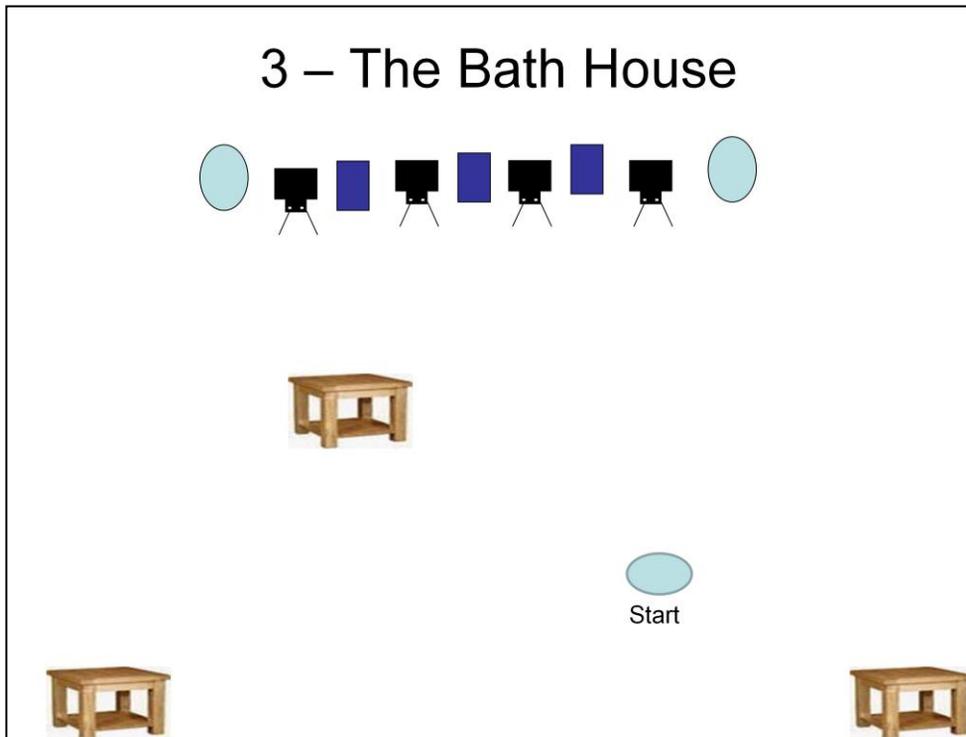
**Rifle – 10, Pistol – 10, Shotgun – 6+**

Pistols loaded and holstered. Shotgun staged on table or in window. Rifle on shelf at right of fort entrance. Shooter starts at any shooting position, book in both hands.

Starting line: "**We do things MY way here!**"

At the beep, drop the book

- **Pistols** – circular progressive sweep (Clockwise or counter-clockwise). 1 on first target, 2 on second, 3 on third, 4 on fourth.
- **Rifle** – Repeat Pistol instructions on rifle targets.
- **Shotgun** – engage the 4 knockdowns and 2 clays until down, two from each position (entrance, shelf and window). [Clays must be clearly broken – no magic BBs] (shooter's choice on order of weapons)



Down at the Back Scratch Bathhouse the patrons were likely to leave with their money pouch a mite lighter than they bargained for. While a feller was enjoying a good soak and perhaps some hospitality, he was likely to be losing more than a few layers of trail dust.

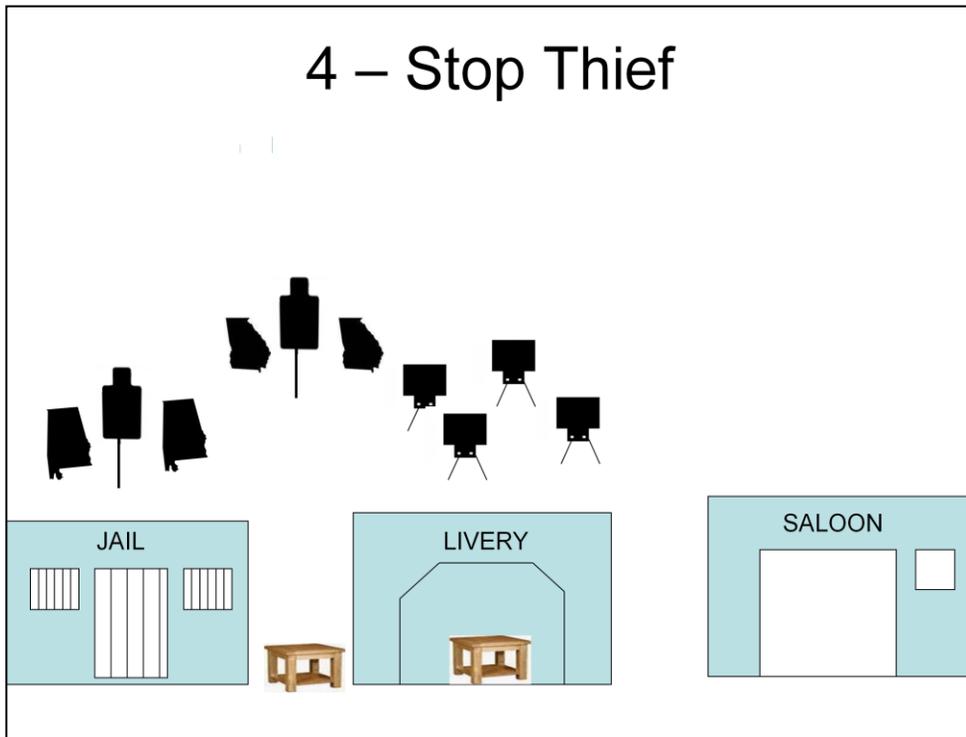
**Pistol – 10, Rifle – 10, Shotgun – 2+**

Pistols loaded and holstered, shotgun on the table. Shooter starts with rifle in hands, one foot touching start stone.

Starting line: **“She stole the loot outta my boot!”** At the beep,

- Rifle** – 1-2-3-2-1 sweep on the 5 static targets and engage one knockdown target. Make rifle safe on table.
- Pistols** – From table, 1-2-3-2-1 sweep on the 5 static target and engage one knockdown.
- Shotgun** – engage all knockdowns left standing

(Rifle – Pistols – Shotgun)



“Halp! I been robbed. Halp!!!!” Elmer, the proprietor, staggered into the street holding his head. “He went that way,” he yelled as he pointed down the alley. It looks like it’s up to you to stop the thief. You pull your pistol and go to work.

### **Pistol – 10, Rifle – 10, Shotgun – 4**

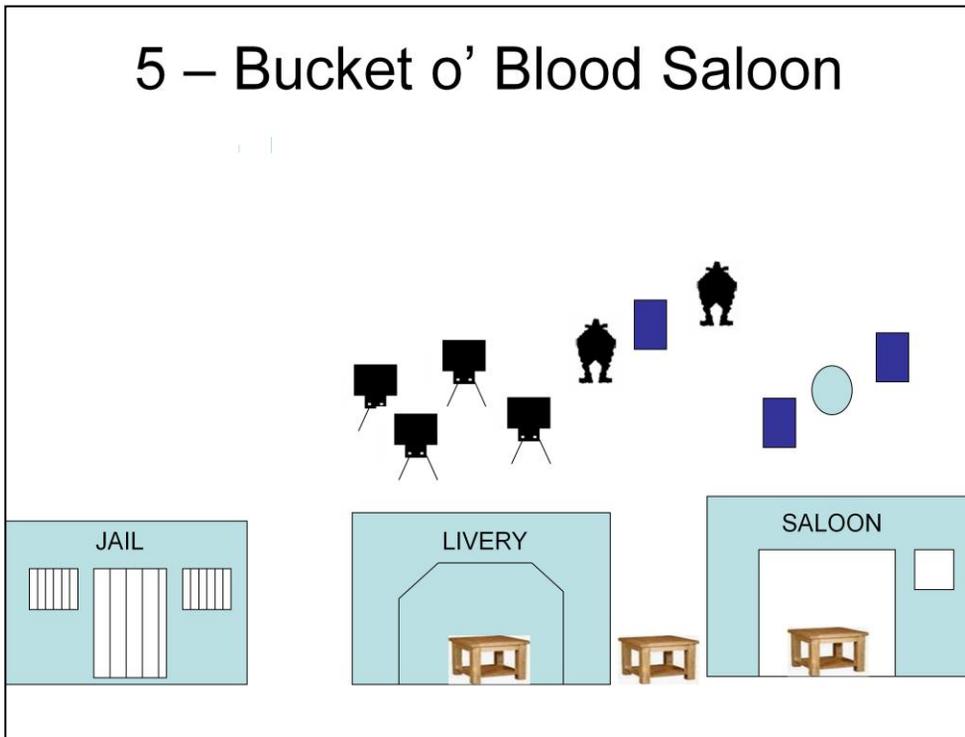
Pistols loaded and holstered, rifle on table right of Jail and shotgun on Livery table. Shooter starts at position of choice, with weapon(s) of choice in both hands.

Starting line: **“Hold it right thar!”** At the beep,

- Pistols** – 3-4-3 sweep from either end
- Rifle** – 3-4-3 sweep from either end
- Shotgun** – Engage the 4 knockdowns until down

Shooter’s Choice on order of weapons

## 5 – Bucket o' Blood Saloon



The Bucket O' Blood Saloon was owned and operated by Delta Glen and his girls. Although they found it a good and profitable business most of the time, there were times when an ornery fella could find himself in a heap o' trouble and staring down the wrong end of a barrel.

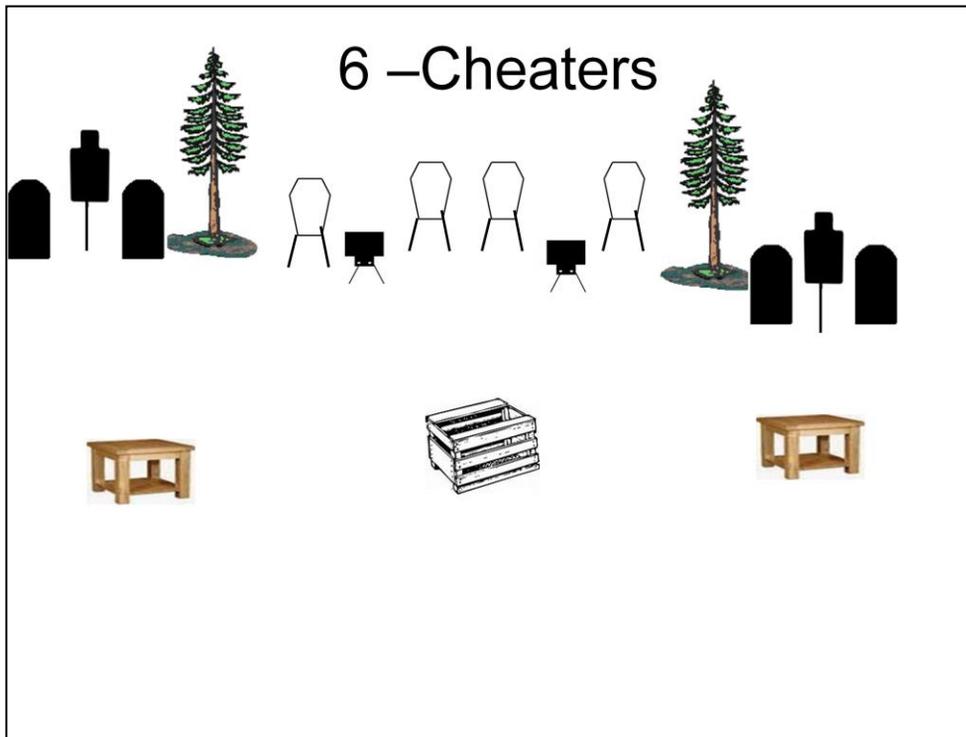
**Pistol – 10, Rifle – 10, Shotgun – 4**

Pistols loaded and holstered, rifle loaded and on table to the right of the Livery, shotgun open and empty staged on table in the livery doorway. Shooter starts at position of choice, hands flat on table, not touching any guns.

Starting line: sing "**Better behave yo-self.**"

- Rifle** – engage the rifle targets in a Delta Glen sweep from either end 1-2-2-3-2-2-1-2-2-3, or 3-2-2-1-2-2-3-2-2-1
- Pistols** – Repeat Rifle Instructions.
- Shotgun** – Engage the 4 knockdowns until down

Shooter's choice on order of weapons



Puddleville Pete had just lost a month's wages in a crooked card game at the Bucket O' Blood. Realizing that the deck had been marked, Pete went looking for the gamblers that cheated him. Tracking them to the edge of town, Pete confronted the gamblers, exclaiming, "I don't like snakes!"

**Pistols** – 10, **Rifle** – 10, **Shotgun** – 6+

Pistols loaded and holstered, rifle staged on left table, shotgun staged center table.

Shooter starts at any of the tables, standing upright, thumbs hooked in gun belt.

Starting line: **"I don't like snakes"** At the beep,

- Rifle:** Engage Targets in a John Wayne Sweep from either end (1-2-3-3-2-1-1-2-3-3).
- Shotgun:** 6 knockdowns until down. Make shotgun safe on any table.
- Pistols:** Repeat rifle instructions on pistol targets.

Order of weapons – shooter's choice.