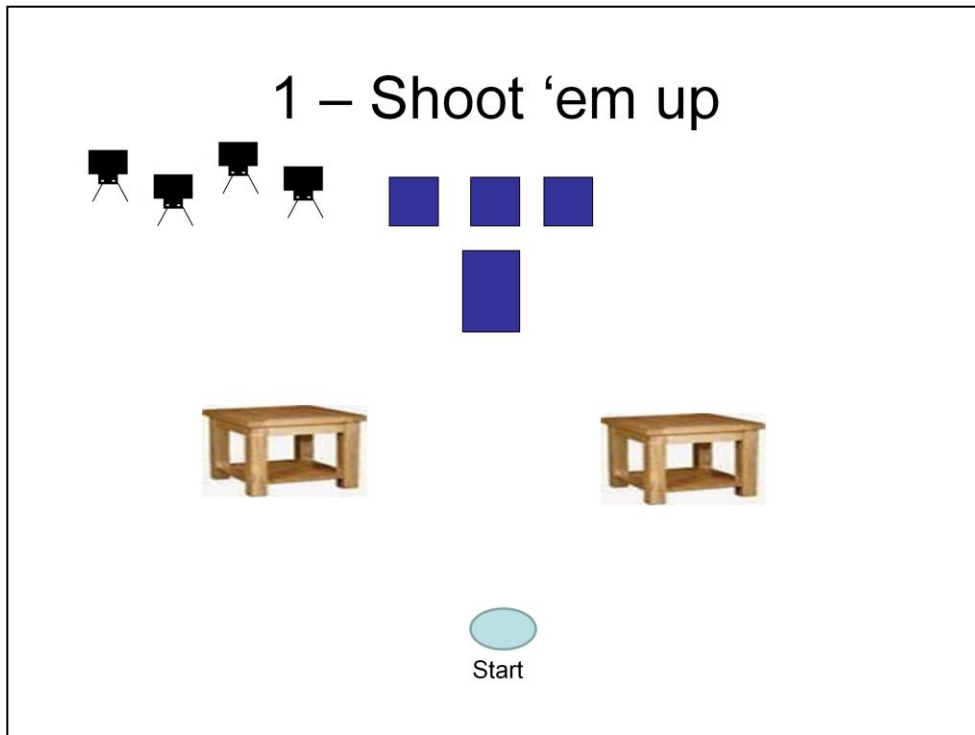




*March 2018 Stages
Winter Range Southeast*



Pistol – 10, Rifle – 10, Shotgun – 4+

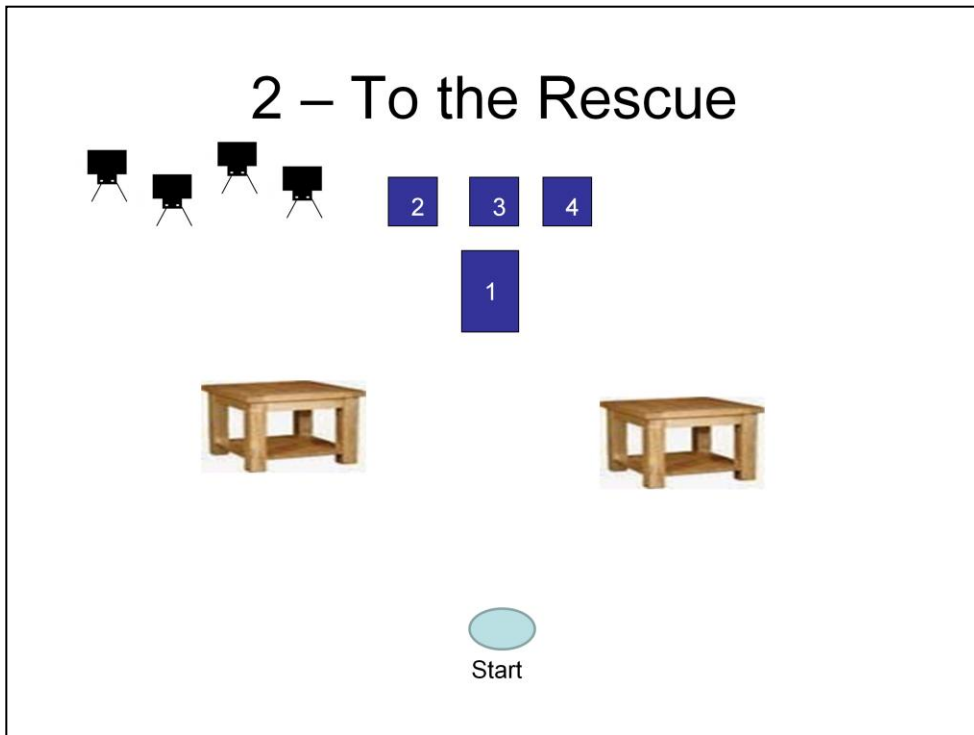
Pistols holstered, Shotgun staged on left table, rifle in hand.
Shooter starts with rifle in hand, foot touching the start stone.

Starting line – “**Let’s Shoot ‘em up!**”

At the beep,

- Rifle** – double-tap the large rectangle, then sweep the other three rectangles, then repeat. Make rifle safe on either table
- Pistols** – Repeat the rifle instructions
- Shotgun** – four poppers until down.

Order: Rifle then Shooter’s choice on order of pistols and shotgun



Pistol – 10, Rifle – 10, Shotgun – 4+

Pistols holstered, Shotgun staged on left table, rifle in hand.
 Shooter starts with rifle in hand, foot touching the start stone.

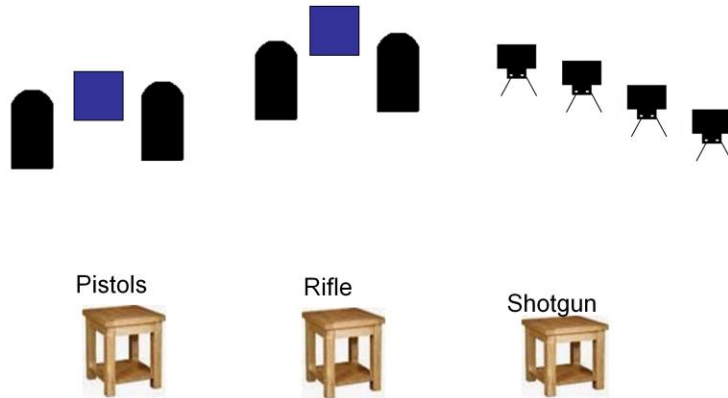
Starting line – **“to the Rescue!”**

At the beep,

- Rifle** – Alternating Nevada Sweep starting on large rectangle: (ex 1-2-1-3-1-4-1-3-1-2). Make rifle safe on either table
- Pistols** – Repeat the rifle instructions
- Shotgun** – four poppers until down.

Order: Rifle then Shooter’s choice on order of pistols and shotgun

3 – Back and Forth



Rifle – 10, Pistol – 10, Shotgun – 4+

Pistols loaded and holstered. Shotgun staged on right table. Rifle staged on center table. Shooter starts behind table of choice, hands on weapon of choice (hands on holstered pistols, or both hands holding long gun flat on table)

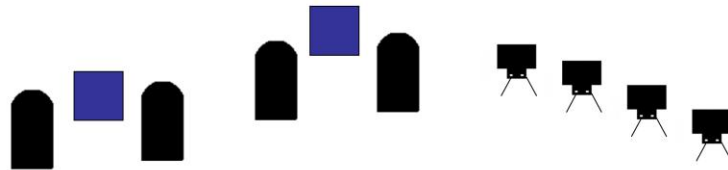
Starting line: **“Back and Forth”**

At the beep,

- Pistols** – Alternate on one tombstone and the rectangle for 5 shots, then alternate on the other tombstone and the rectangle for 5 shots.
- Rifle** – Repeat Pistol Instructions
- Shotgun** – engage the 4 knockdowns until down.

Order: Shooter’s choice.

4 – How easy can you get?



Pistols



Rifle



Shotgun



Rifle – 10, Pistol – 10, Shotgun – 4+

Pistols loaded and holstered. Shotgun staged on right table. Rifle staged on center table. Shooter starts standing upright behind table of choice, hands on hat brim.

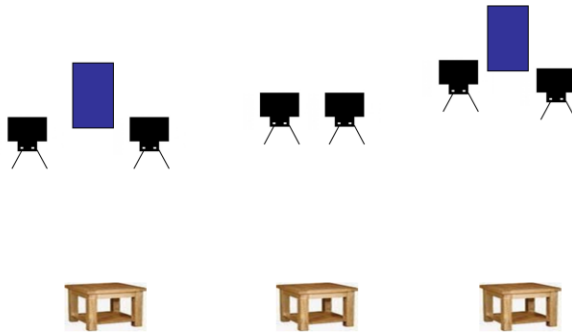
Starting line: **“How easy can you get?”**

At the beep,

- Pistols** – Round count – 3 on each tombstone, and 4 on the rectangle.
- Rifle** – Repeat Pistol Instructions
- Shotgun** – engage the 4 knockdowns until down.

Order: Shooter’s choice.

5 – More Shooting More Fun!



Pistols – 10, **Rifle** – 10, **Shotgun** – 2+

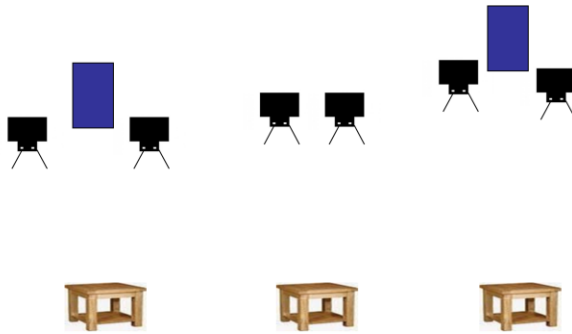
Pistols loaded and holstered, rifle staged on right table, shotgun on center table. Shooter starts at left or right table, hands in low surrender position.

Starting line: **“More Shooting More Fun!”** At the beep,

- Pistols** – one knockdown, then four on the rectangle, then the other knockdown and then four on the rectangle.
- Rifle** – Repeat pistol instructions.
- Shotgun** – Engage the 2 knockdowns until down, and then any other knockdowns left standing.

Order: Pistols-Rifle-Shotgun or Rifle-Pistols-Shotgun.

6 – How fast can you go?



Pistols – 10, **Rifle** – 10, **Shotgun** – 6+

Pistols loaded and holstered, rifle staged on right table, shotgun table of choice. Shooter behind table of choice, weapon of choice in hands.

Starting line: **“How Fast Can you go?”** At the beep,

- Pistols** – dump 10 on the rectangle.
- Rifle** – Repeat pistol instructions on rifle rectangle.
- Shotgun** – Engage the 2 knockdowns from each position – make ups before moving to new position. (at least one foot must be behind the table)

Order: Shooter’s Choice.